**FREESTYLE UNDER SADDLE**

**Entry #\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**JUDGE\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

\*\* Emphasis should be placed on correctness of maneuvers first, and speed of maneuvers second.\*\* *Points may be awarded in increments of one half point.*

**Horse’s Training and Responsiveness to Handler**

**(0-5 pts for each component, for a maximum of 40 pts)**

\_\_\_\_\_ freestyle presentation

* ridden at a walk, trot, canter/lope (5 pts)
* ridden at a walk and trot (4 pts)
* ridden at a walk (3 pts)
* shown in hand; saddled and bridled (2 pts)

\_\_\_\_ response to cues

\_\_\_\_ gait transitions

\_\_\_\_ balanced on turns

\_\_\_\_ yields hindquarters and/or shoulders (top score for sidepass)

\_\_\_\_ picks up correct leads

\_\_\_\_stops

\_\_\_\_back-ups

**Horse’s Behavior (0-5 pts for each component for a maximum of 10 pts)**

\_\_\_\_ relaxed; not spooky or tense, not swishing or wringing tail, or pinning ears

\_\_\_\_ willing; no defensive behavior: no kicking, bucking, rearing, bolting, or head tossing

**Creativity and Presentation (0-10 pts)**

**\_\_\_\_** creative use of props, costumes, and music; obvious effort in preparing props/costumes

**\*Bonus Points (1-5 pts for each component for a maximum of 22 points)**

\_\_\_\_ ridden without bridle or bareback

\_\_\_\_ performs at liberty

\_\_\_\_simple or flying lead changes

\_\_\_\_judge may award bonus points for one extra maneuver/other element

\_\_\_\_helmet worn by rider throughout performance (2 pts)

**\_TOTAL SCORE – FREESTYLE**

**Comments (may continue on back):**